# PACKAGE LPIC.STY. LATEX OVER INCLUDED GRAPHICS. 

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The package lpic defines convenient interface to put any $\mathrm{ET}_{\mathrm{E}} \mathrm{X}$ material on top of included graphics. $\mathrm{LA}_{\mathrm{E}} \mathrm{X}$ material could also be rotated and typeset on top of a white box overshadowing graphics. Since coordinates of $\mathrm{IATEX}_{\mathrm{E}}$ boxes are given relative to the original, unscaled graphics, when graphics is rescaled, $\mathrm{IAT}_{\mathrm{E}} \mathrm{X}$ annotations stay at their right places (unless you do something extreme). In a draft mode it allows to draw a coordinate grid over the picture for easy adjustment of positions of the annotations.

## 1. Usage

Package defines an environment lpic and $\backslash \mathrm{lbl}$. The environment

```
\begin{lpic}[OPTIONS] {< FILENAME }>\mathrm{ DIMENSIONS}
    \lbl[POSITION] {X-COORD,Y-COORD[,ANGLE];EATEX MATERIAL}
    \vdots
\end{lpic}
```

produces a $\mathrm{T}_{\mathrm{E}} \mathrm{X}$ box with included graphics and the $\mathrm{IAT}_{\mathrm{E}} \mathrm{X}$ material on top of it.
<FILENAME> is a name of external graphics in PS, EPS or PDF format. There is no need to give the extension of the file, appropriate format will be chosen, depending whether $\mathrm{AA}_{\mathrm{E}} \mathrm{X}$ or pdftAT $\mathrm{E}_{\mathrm{E}}$ is run on the document. Convention is the same as for epsfig package.

DIMENSIONS is one of the following:
(1) empty string
(2) ()
(3) (, )
(4) (X)
(5) ( X, )
(6) (, Y)
(7) (X,Y)
where each $X$ and $Y$ is either a positive decimal (with decimal point, not coma!) or length (currently only numerical constant lengths work). Decimal number is interpreted as a scale coefficient and length is interpreted as the desired horisontal or vertical dimension of the figure.

If neither X nor Y are supplied (cases $1,2,3$ ), then the original unscaled picture is included. If only one of X and Y is given (cases $4,5,6$ ), then picture is scaled homotetically. If both are present (case 7 ), then graphics is scaled vertically and horisontally, according to given parameters.
For example:
$\backslash$ begin $\{$ lpic $\}\{$ tessalation $\}$ - means include graphics in the file tessalation at the original size.
$\backslash$ begin\{lpic $\}$ tessalation(0.5) \} - means include graphics at the half
the original size.
$\backslash$ begin $\{$ lpic $\}\{$ tessalation $(0.5,3)\}$ - means include graphics shrinking twice in the horisontal direction and stretching 3 times in the vertical direction.
$\backslash$ begin $\{$ lpic $\}\{$ tessalation(, 10 cm ) \} - include graphics homotetically scaled, so that height is equal to 10 cm .
$\backslash$ begin $\{$ lpic $\}\{$ tessalation(150mm) $\}$ - include graphics homotetically scaled, so that width is equal to 150 mm .
$\backslash$ begin $\{$ lpic $\}\{$ tessalation (150mm, 0.7) \} - include graphics scaled, so that width is equal to 150 mm and height is 0.7 of the original.
OPTIONS is a coma separated list of options (no spaces). Option are processed sequentially, thus options to the right override preceding ones. Parameter in () is optional, if omitted then some default value is taken.

Options are:
l(length) - the size of the left margin beyond bounding box of graphics (default 0 mm ). Negative values are also acceptable.
r(length) - right margin
t(lenght) - top margin
b(length) - bottom margin
grid(step) - Draw a grid over the picture of step step* $\backslash$ lpunitlength and thickness $\backslash$ lpgridthickness. Parameter step must be an integer and defaults to 5 .
coords (step) - write coordinates with the step step* \lpunitlength. Parameter step must be an integer and defaults to 10 .
frames (length) - draw boxes of thickness length over LATEX material. Default value is 0.01 mm
frame(length) - draw a box around the whole thing (margins included). length is the thickness of the lines. Default value is 0.7 mm .
figframe(length) - draw a box around the included graphics. length is the thickness of the lines. Default value is 0.2 mm .
draft - draw whatever is convenient for adjusting the positions of IATEX material. That includes grid, coordinates, all types of frames.
clean - remove all auxiliary stuff.
nolbl - don't typeset any $\mathrm{LAT}_{\mathrm{E}} \mathrm{X}$ material.
nofigure - don't include the graphics, just an empty box of appropriate size

Inside of lpic environment one can issue $\backslash$ lbl command with the following syntax:
\lbl[OPTIONS]\{COORDINATES; ANY IATEX MATERIAL\}
$\mathrm{IAT}_{\mathrm{E}} \mathrm{X}$ material is put in a box, rotated if necessary and printed in appropriate place. White rectangular background, which overshadows part of graphics could also be created.

COORDINATES are either pair or a triple of decimals. The first two numbers are coordinates of the point, where $\mathrm{IATEX}_{\mathrm{E}}$ material should be placed and the third is an angle of rotation applied to the box containing the material. Coordinates are measured in the coordinate system in the original, unscaled picture, with the unit equal to \lpunitlength (default 1 mm ). So, if the picture is scaled, all the boxes containing $\mathrm{AA}_{\mathrm{E}} \mathrm{X}$ will hopefully stay at their appropriate places.

OPTIONS is optional and consists of at most three letters, one from the set $\{t, b\}$, one from $\{\mathrm{r}, \mathrm{l}\}$ and one from $\{\mathrm{w}, \mathrm{W}\}$ in any order. $[\mathrm{t}|\mathrm{b}, \mathrm{l}| \mathrm{r}]$ options give a reference point in a box containing $\mathrm{LA}_{\mathrm{E}} \mathrm{X}$ text. Coordinates refer to this reference point. Rotation is also centered at this point. Thus, there are total 9 possibilities referring to 9 evenly spaced points in the rectangle. If one of $[\mathrm{w} \mid \mathrm{W}]$ is given then $\mathrm{AT}_{\mathrm{E}} \mathrm{Xis}$ put on top of white box. The size of the box is equal to the size of the box containing the material in case of w and margins \lpbgsep-wide are added in case of W . Note that xdvi apparently renders postscript after dvi, so any postscript covers dvi material. Thus, if you use background, you will not be able to see your $\mathrm{EATEX}_{\mathrm{E}}$ in xdvi. but once postscript file is created, $\mathrm{LA}_{\mathrm{E}} \mathrm{X}$ will show.

## 2. ADJUSTABLE PARAMETERS

$\backslash$ lpunitlength ( 1 mm ) Units in the unscaled coordinate system.
$\backslash$ lpmarginright ( 0 mm )
$\backslash$ lpmarginleft ( 0 mm )
$\backslash$ lpmargintop ( 0 mm )
$\backslash$ lpmarginbottom ( 0 mm ) Default sizes of margins.
$\backslash$ lpbgsep ( $\backslash$ fboxsep) Margins for the white background.
\lpgridthickness ( 0.01 mm ) Thickness of the grid lines.
$\backslash l p f r a m e t h i c k n e s s(0.7 \mathrm{~mm})$ Thickness of the frame around the whole box.
$\backslash l p l b l f r a m e t h i c k n e s s ~(0.01 \mathrm{~mm})$ Thickness of the frame around labels.
$\backslash l p f i g f r a m e t h i c k n e s s(0.2 \mathrm{~mm})$ Thickness of the frame around included graphics. lpgridstep (5) Counter containing the step to draw grid lines
lpcoordstep (10) Counter containing the step to draw coordinates

## 3. Example

Provided the file instructions-differential.eps or instructions-differential.pdf contains the graphics one can include it in the document, drawing a grid and putting EATEX on top of it.

```
\begin{lpic}[l(10mm),r(5mm),t(5mm),b(10mm),draft]{instructions-differential(0.7,0.6)}
\lbl[t]{80,9;$x_0$}
\lbl[b]{87,11;$\delta x$}
\lbl[t]{101,7,-7;$x_0+\delta x$}
\lbl[b]{120,11;$\T_{x_0}X$}
\lbl[t]{88,59;$\delta x$}
\lbl[b]{120,61;$\T_{x_0}X$}
\lbl[tl] {120,3,-10;$X=\R$}
\lbl[r]{79,74;$\d f(\delta x)$}
\lbl[r]{79,102;$\T_{f(x_0)}Y$}
\lbl[lb]{21,115;$\T_{f(x_0)}Y$}
\lbl[l]{22,74;$\d f(\delta x)$}
\lbl[r]{16,88;$f(x_0)+\d f(\delta x)$}
\lbl[r]{19,60;$f(x_0)$}
\lbl[r]{11,110;$f(x_0+\delta x)$}
\lbl[l]{42,99;$\o(\delta x)$}
\lbl[b]{10,121;$Y=\R$}
\lbl[br]{47,21;Graph of $\d f$}
\lbl[bl]{26,36,13;Graph of $y=f(x)$}
\end{lpic}
```



When all label on the picture are adjusted one can get a "clean" picture by either removing draft option or adding clean.
\begin\{lpic\}[l(10mm),r(5mm),t(5mm),b(10mm),draft, clean]\{instructions-differential(0.7,0.6)\} } ...
\end\{lpic\} }


Now if the picture is rescaled, $\mathrm{EAT}_{\mathrm{E}} \mathrm{X}$ boxes also shift to appropriate positions. However, the angles are the visible angles in the final output and sometimes they have to be adjusted after rescaling of the included graphics.

$$
\begin{aligned}
& \text { \begin\{lpic\} } [ 1 ( 1 0 \mathrm { mm } ) , \mathrm { r } ( 5 \mathrm { mm } ) , \mathrm { t } ( 5 \mathrm { mm } ) , \mathrm { b } ( 1 0 \mathrm { mm } ) \text { , draft, clean] \{instructions-differential } ( 0 . 8 , 0 . 4 ) \} } \\
{\text { = }} \\
{\text { \end\{lpic\} } } \\
{\qquad f\left(x_{0}+\delta x\right)}
\end{array}
\end{aligned}
$$

